## PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE \_\_\_ (Column 1) (Column 2) SMALL ENTITY OR **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE OR BASIC FEE 375.00 750.00 **FOR** NUMBER FILED NUMBER EXTRA **TOTAL CHARGEABLE CLAIMS** 216 X\$ 9= X\$18≐ ງ minus 20= OR INDEPENDENT CLAIMS minus 3 = X42= X84= 420 OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 388 **TOTAL** OR **OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE ENT AFTER **PREVIOUSLY EXTRA FEE** FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= Total OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL **TIONAL** RATE RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE AMENDMENT PAID FOR Total Minus X\$ 9= X\$18= OR Minus Independent \*\*\* X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE **PREVIOUSLY** IENDMENT **AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$18= \*\* X\$ 9= OR Minus Independent X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number